



# 2025 Loaded Aggregate Price List

Aggregate Orders -- Call Brian @ (207)615-6896

Brad @ (207)807-6479

**B-Pit**

**C-Pit**

704 River Road, Windham

333 Pequawket Trail (RT. 113), Standish

## Materials

**CALL AHEAD FOR AVAILABILITY**

### Gravel

4" Private Gravel	<b>\$15.00/cy</b>	<b>\$15.00/cy</b>
Type D Gravel	*****	<b>\$19.00/cy</b>
1 1/2" Private Gravel	*****	<b>\$17.00/cy</b>
Type A Gravel	*****	<b>\$25.00/cy</b>
3/4" Gravel	*****	<b>\$19.00/cy</b>
3" Reclaim	<b>\$18.00/cy</b>	<b>\$18.00/cy</b>
1 1/2" Reclaim	*****	<b>\$22.00/cy</b>
3/4" Reclaim	*****	<b>\$23.00/cy</b>

### Sand

Bank Run Sand	<b>\$14.00/cy</b>	*****
Coarse Screened Sand	*****	<b>\$16.00/cy</b>
Fine Screened Sand	<b>\$15.00/cy</b>	*****
Sand Clay Fill	<b>\$10.00/cy</b>	*****
Underdrain Sand	*****	<b>\$22.00/cy</b>
Common Borrow	<b>\$6.00/cy</b>	<b>\$6.00/cy</b>

### Stone

1 1/2" Septic Stone	*****	<b>\$35.00/cy</b> * Call for Availability
3/4" Crushed Stone	*****	<b>\$32.00/cy</b> * Call for Availability
1 1/2" Crushed Stone	*****	<b>\$31.00/cy</b> * Call for Availability
Stone Dust	*****	<b>\$17.00/cy</b> * Call for Availability
3/4" Round Stone	*****	<b>\$53.00/cy</b>
1 1/2" Round Stone	*****	<b>\$50.00/cy</b>
2-4" Round Stone	*****	<b>\$50.00/cy</b>
4-10" Round Riprap	*****	<b>\$50.00/cy</b>
Rock Tailings	*****	<b>\$45.00/cy</b>

### Landscape Products

Screened Loam	<b>\$25.00/cy</b>	<b>\$25.00/cy</b>
Unscreened Loam	<b>\$15.00/cy</b>	<b>\$15.00/cy</b>
Loam Tailings	<b>\$8.00/cy</b>	<b>\$8.00/cy</b>
Clay - Low Permeability	<b>\$17.00/cy</b>	*****
Erosion Control Mix	<b>\$31.00/cy</b>	<b>\$31.00/cy</b>

### Disposal

Stump/Brush Disposal	<b>\$21.00/cy</b>	<b>\$21.00/cy</b>
Concrete Disposal	<b>\$13.00/cy</b>	*****
Concrete w/ Rebar Disposal	<b>\$30.00/cy</b>	*****
Non-Contaminated Fill Disposal	<b>\$7.00/cy</b>	<b>\$12.00/cy</b>

### Delivery Rates:

0-10 miles \$8.25/cy added to the loaded price, 11-15 miles \$9.50/cy added to the loaded price.

Over 15 miles call for pricing. ----- **Minimum Aggregate Sale -\$50.00**